

CAR WARS COMBAT GARAGE

Thomas' Cycle

\$8,810

KILLS:
WINS:

VEHICLE

Body: Heavy Cycle
Chassis: Standard
Suspension: Off-Road
Weight: 1181 lbs.
Tech Level: UACFH/Pyrar
Hand Wpns: GEs

PERFORMANCE

Handling Class: 2
Acceleration: 10
TopSpeed: 165
Range: 200mi @82
Cargo Space: 1 space

CREW

Cyclist
Reflex Roll:
Driver Skill:
Gunner Skill:

WEAPONS

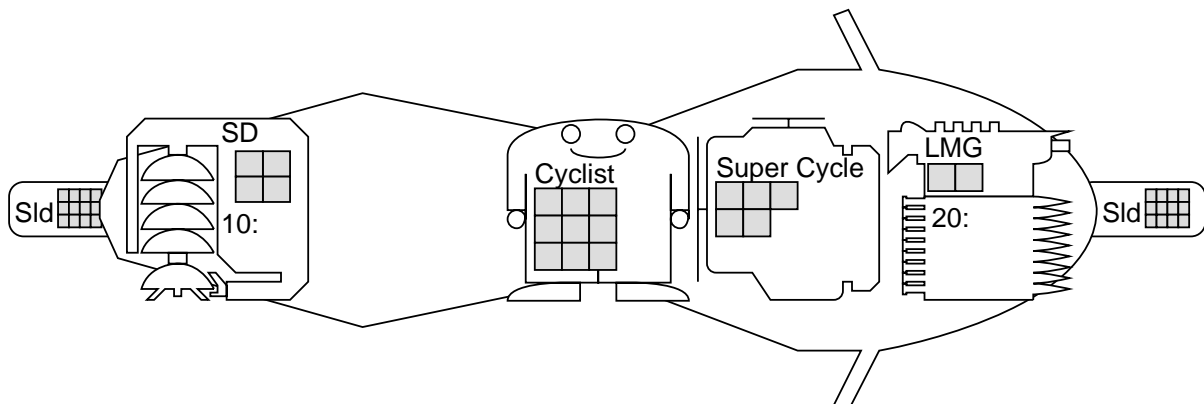
Weapon Name	Ammo Type	To Hit	Damage	FM	BD
Light Machine Gun		7	1d-1		
Spikedropper	Explosive Spikes		1d+1*		

ARMOR

Front 15:
Back 15:

Heavy Cycle, Off-Road suspension, Super Cycle power plant, 2 Motorcycle Solid tires, Cyclist w/Impact Armor, Light Machine Gun Front, Spikedropper Back w/10 Explosive Spikes, Plastic Armor: F15, B15, Cargo: [1 space, 119 lbs. @ Top Speed 155], Acceleration 10, Top Speed 165, HC 2, 1181 lbs., \$8810

Walkaround: Heavy Cycle, Off-Road Suspension, 2 tires, Electric Power Plant, Cyclist, Small Bore Projectile Weapon Front, Dropped Solid Back



Design Worksheet

Description	Cost	Total	Weight	Total	Space	Total
Heavy Cycle	\$400	\$400	350 lbs	350 lbs	0	0
Off-Road Suspension	\$1200	\$1600	0 lbs	350 lbs	0	0
Super Cycle Power Plant	\$2000	\$3600	200 lbs	550 lbs	2	2
Motorcycle Solid Tire Front	\$500	\$4100	38 lbs	588 lbs	0	2
Motorcycle Solid Tire Back	\$500	\$4600	38 lbs	626 lbs	0	2
Cyclist	\$0	\$4600	150 lbs	776 lbs	2	4
Impact Armor	\$2000	\$6600	0 GE	776 lbs	0	4
Light Machine Gun	\$850	\$7450	100 lbs	876 lbs	1	5
20 shots	\$400	\$7850	50 lbs	926 lbs	0	5
Spikedropper	\$100	\$7950	25 lbs	951 lbs	1	6
10 Explosive Spikes	\$500	\$8450	50 lbs	1001 lbs	0	6
30 pts Plastic Armor	\$360	\$8810	180 lbs	1181 lbs	0	6